

Reliability

Embedded Systems

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Master Program

Outline

- Dependability
 - Introduction
 - Deterministic models
 - Probabilistic models

Fault and defect tolerance improvement

Fault tolerance assessment

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Dependability

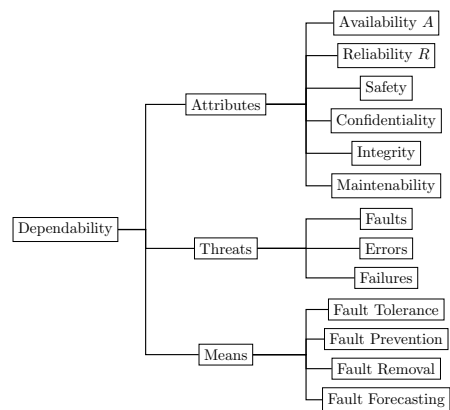
Definition

Dependability is the ability of a system to deliver service that can *justifiably* be trusted.

Definition

Dependability is the ability of a system to avoid *service failures* that are *more frequent or more severe* than is *acceptable*.

Taxonomy



Dependability Attributes

- **Availability:** readiness for correct service.
- **Reliability:** continuity of correct service.
- **Safety:** absence of catastrophic consequences on the user(s) and the environment.
- **Confidentiality (security):** absence of unauthorized disclosure of information.
- **Integrity (security):** absence of improper system alterations.
- **Maintainability:** ability to undergo modifications and repairs.



Dependability Threats

- **Fault:** an *unexpected (incorrect) condition* that can lead the system to achieve *abnormal states*. A fault can lead to an error.
- **Error:** an *undesired (incorrect) state* of the system. An error can lead to an incorrect response of the system.
- **Failure:** an *incorrect response* of the system. It means the service provided by the system differs from the expected one.



Means to Ensure Dependability

- **Fault prevention:** avoid things go wrong!
- **Fault tolerance:** deal with, when things go wrong!
- **Fault removal:** make it right, if things went wrong!
- **Fault forecasting:** be aware of how wrong things can go



Failure Rate

Definition

The **failure rate** λ is the expected number of failures per unit time.

- For a system with n components λ can be estimated as:

n independent components

$$\lambda = \sum_{i=1}^n \lambda_i$$



Mean Time to Failure

Definition

The **Mean Time to Failure (MTTF)** of a system is the expected time of the occurrence of the first system failure.

n components

$$MTTF = \frac{1}{n} \sum_{i=1}^n t_i$$

Failures In Time

$$FIT = \frac{10^9}{MTTF}$$



Mean Time to Repair

Definition

The **Mean Time to Repair (MTTR)** of a system is the average time required to repair the system.

- MTTR is often given in terms of the repair rate μ , which is the expected number of repairs per unit of time

$$MTTR = \frac{1}{\mu}$$



Availability

Definition

Instantaneous availability $A(t)$ is the probability the system operates at time t .

- **Interval availability** stands for the average of $A(t)$ over a mission period:

$$A(T) = \frac{1}{T} \int_0^T A(t) dt$$

- **Steady-state availability** applies when availability is time independent:

$$A(\infty) = \lim_{T \rightarrow \infty} A(T) = \frac{n \times MTTF}{n \times MTTF + n \times MTTR} = \frac{\mu}{\mu + \lambda}$$

- Supposes n failures during lifetime

Mean Time Between Failures

Definition

The **Mean Time Between Failures (MTBF)** is the average time between failures of the system.

$$MTBF = MTTF + MTTR$$

$$MTBF = \frac{MTTF}{A(\infty)}$$

Assuming repair makes the item perfect

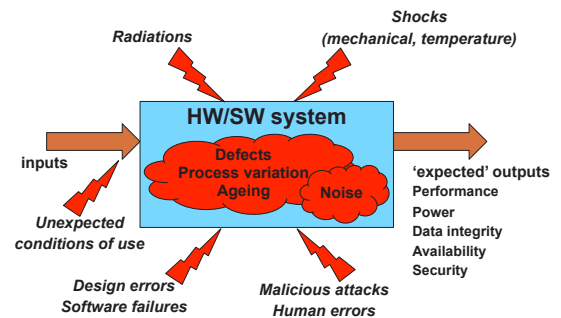
Fault Coverage

Definition

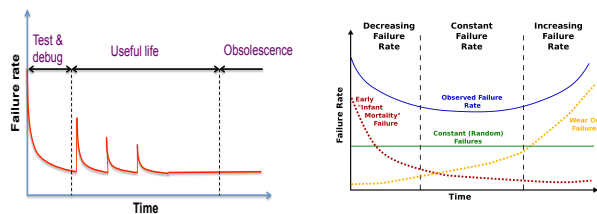
The **Fault Coverage FC** is the conditional probability related to expected actions when faults occurs.

- $FC = P(\text{detected faults} \mid \text{existent faults})$
- $FC = P(\text{located faults} \mid \text{existent faults})$
- $FC = P(\text{recovered faults} \mid \text{existent faults})$
- $FC = P(\text{contained faults} \mid \text{existent faults})$

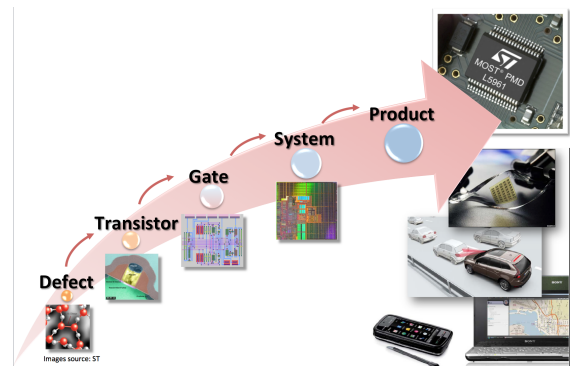
What About Embedded Systems?



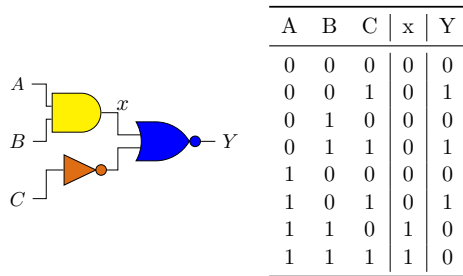
SW and HW Faults



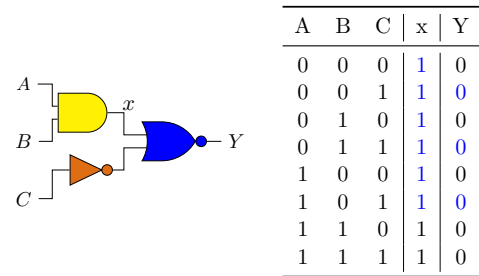
Default/Fault Propagation



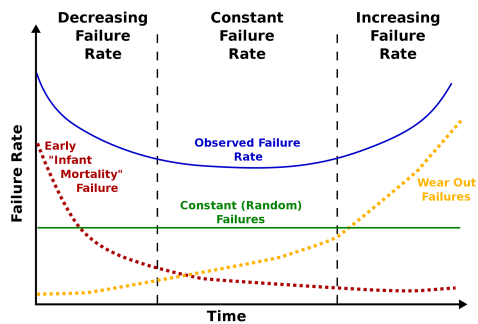
Fault Models: Bit-flip and Stuck-at



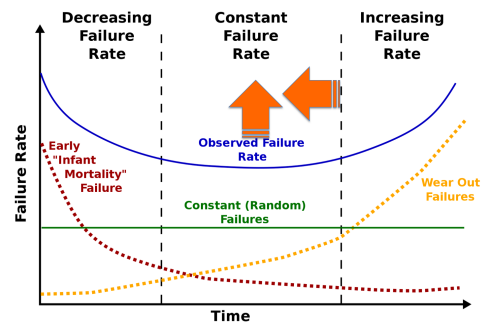
Fault Models: Bit-flip and Stuck-at



CMOS Scaling and Reliability



CMOS Scaling and Reliability



Outline

Dependability

Introduction

Deterministic models

Probabilistic models

Fault and defect tolerance improvement

Fault tolerance assessment

Prior to Beginning

- We focus on system modeling
- We consider the system consists of several components: c_1, c_2, \dots, c_n
- We look for a function that enables reliability analysis

Deterministic Model

Definition

The **state of a component** c_i is defined as

$$x_i = \begin{cases} 0 & \text{if the component } c_i \text{ is not fonctionning} \\ 1 & \text{if the component } c_i \text{ is fonctionning} \end{cases}$$

Definition

The **state set** is defined as the vector composed by the components states

$$\mathbf{x} = (x_1 x_2 \cdots x_n)$$

Deterministic Model (cont.)

Definition

The **system state** is defined as

$$\xi(\mathbf{x}) = \begin{cases} 0 & \text{if the system is not fonctionning with state set } \mathbf{x} \\ 1 & \text{if the system is fonctionning with state set } \mathbf{x} \end{cases}$$

Reliability Block Diagram

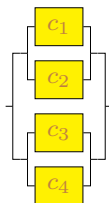
- Static representation (no reference to time)
- Each component represented by a block
- Based on logic (Boolean algebra)
- Independence of components failures
- Behavior facing faults represented by the connections between blocks

Series System



$$\begin{aligned} \xi(\mathbf{x}) &= \begin{cases} 0 & \text{if there exists an } i \text{ such that } x_i = 0 \\ 1 & \text{if } x_i = 1 \text{ for all } i \in [1; n] \end{cases} \\ &= \prod_{i=1}^n x_i \end{aligned}$$

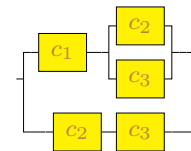
Parallel System



$$\begin{aligned} \xi(\mathbf{x}) &= \begin{cases} 0 & \text{if } x_i = 0 \text{ for all } i \in [1; n] \\ 1 & \text{if there exists an } i \text{ such that } x_i = 1 \end{cases} \\ &= 1 - \prod_{i=1}^n (1 - x_i) \end{aligned}$$

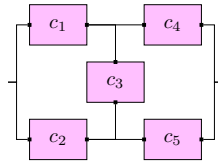
Combined Series-Parallel System

Example: 2 out of 3 structure



$$\xi(\mathbf{x}) = \begin{cases} 0 & \text{if } \sum_{i=1}^n x_i < k \\ 1 & \text{if } \sum_{i=1}^n x_i \geq k \end{cases}$$

Non Series-Parallel System



Coherent System

Definition

A system of n components is **coherent** if its function $\xi(\mathbf{x})$ is nondecreasing in \mathbf{x} and there are no irrelevant components.

Definition

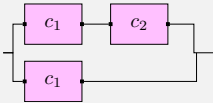
A function $\xi(\mathbf{x})$ is **nondecreasing** in \mathbf{x} if $\xi(x_1 \cdots x_{i-1} 0 x_{i+1} \cdots x_n) \leq \xi(x_1 \cdots x_{i-1} 1 x_{i+1} \cdots x_n)$.

Definition

A component c_i is **irrelevant** if its state x_i has no impact on the function $\xi(\mathbf{x})$.

Non coherent System

Example



Structural Importance

Definition

The **structural importance** of a component c_i in a coherent system of n components is

$$I_{\xi}(i) = \frac{1}{2^{n-1}} \sum [\xi(1_i, \mathbf{x}) - \xi(0_i, \mathbf{x})]$$

Path Vector

Definition

A **path vector** for a coherent system is a vector \mathbf{x} such as $\xi(\mathbf{x}) = 1$.

Definition

A **minimal path** for a coherent system is a path vector \mathbf{x} such as $\xi(\mathbf{y}) = 0$ for all $\mathbf{y} < \mathbf{x}$.

Definition

Given two vectors \mathbf{x} and \mathbf{y} , $\mathbf{x} < \mathbf{y}$ if and only if $x_i \leq y_i$ for $i = 1, 2, \dots, n$ and $x_i < y_i$ for some i .

Definition

A **minimal path set** P_j for a coherent system is a set with all components associated to a given minimal path vector.

Cut Vector

Definition

A **cut vector** for a coherent system is a vector \mathbf{x} such as $\xi(\mathbf{x}) = 0$.

Definition

A **minimal cut vector** for a coherent system is a cut vector \mathbf{x} such as $\xi(\mathbf{y}) = 1$ for all $\mathbf{y} > \mathbf{x}$.

Definition

A **minimal cut set** C_j for a coherent system is a set with all components associated to a given minimal cut vector.

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Probabilistic Model

Definition

The **random state of a component** c_i is defined as

$$X_i = \begin{cases} 0 & \text{if the component } i \text{ has failed} \\ 1 & \text{if the component } i \text{ is functioning} \end{cases}$$

Definition

The **random state of the set of components** in a system is defined as

$$\mathbf{X} = (X_1 X_2 \cdots X_n)$$



Component and System Reliability

Definition

The **reliability of a component** c_i is defined as the *probability* that component c_i is functioning [at prescribed time]

$$R_i = P\{X_i = 1\} = q_i$$

Definition

The **reliability of a coherent system** is defined by

$$R = P\{\xi(\mathbf{X}) = 1\}$$



Lifetime Models

Definition

Reliability is the ability of an item to perform its *required functions under stated conditions* and for a *specified period of time* (IEEE definition).

- A *item* or a *component* may mean a simple (i.e logic gate) or a complex system.
- The definition suggests *behaviour item evolution*.



Lifetime Representations

- We denote T a continuous nonnegative random variable that represents the **lifetime** of a item.
 - Note that *time* may stand to hours but also to number of flips, number of km, etc.
- We consider functions that define the distribution of T , representing the **failure time** of a item.



Probability Density Function

Definition

The **probability density function** (PDF) is defined as

$$f(t) = \lim_{\Delta t \rightarrow 0} \frac{P\{t \leq T \leq t + \Delta t\}}{\Delta t}$$

$$f(t) = 0 \text{ for } t < 0 \quad f(t) \geq 0 \text{ for } t \geq 0 \quad \int_0^1 f(t) dt = 1$$

- The PDF indicates the likelihood of failure for any t



Reliability (or Survivor) Function

Definition

The **reliability function** $R(t)$ is defined as

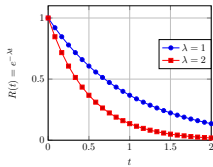
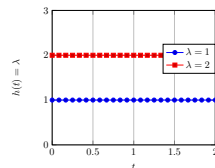
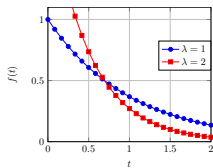
$$R(t) = R(\mathbf{q}, t) = P\{T \geq t\} \quad \forall t \geq 0$$

$R(t)$ must be nonincreasing and respect $R(0) = 1, \lim_{t \rightarrow \infty} R(t) = 0$

Lifetime Distributions

	Exponential	Weibull	Gamma
$R(t)$	$e^{-\lambda t}$	$e^{-(\lambda t)^\kappa}$	$1 - I(\kappa, \lambda t)$
$f(t)$	$\lambda e^{-\lambda t}$	$\kappa \lambda^\kappa t^{\kappa-1} e^{-(\lambda t)^\kappa}$	$\frac{\lambda}{\Gamma(\kappa)} (\lambda t)^{\kappa-1} e^{-\lambda t}$
$h(t)$	λ	$\kappa \lambda^\kappa t^{\kappa-1}$	$\frac{f(t)}{R(t)}$

Exponential Distribution



Applies for useful life zone in bathtub curve

Markov Chain

State	Time
Discrete	Discrete
Discrete	Continuous
Continuous	Discrete
Continuous	Continuous

Continuous Time Markov Chains (CTMC)

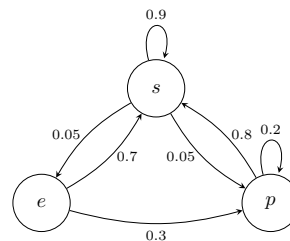
- Memoryless system
- Discrete space
- Exponential distribution (events at constant rates)

Markov Chain

A lazy, gourmand, and lovely hamster

- When Doudou sleeps, there are 9 chances out of 10 that it will be lying in bed the next minute. When it wakes up, it climbs to its happiness, so there is 1 chance out of 2 that it will be playing and 1 chance out of 2 it will be eating.
 - Its meals last for one minute and then it starts to play (3 chances out of 10) or it goes to sleep (7 chances out of 10).
 - Doudou gets tired quickly. Frequently it goes back to sleep (8 chances out of 10) but, as it loves its spinning wheel, sometimes it continues to play.
- Knowing that Doudou is sleeping now, what will it likely be doing in three minutes?

Markov Chain & Simulation Matrix



$$S = \begin{bmatrix} 0.9 & 0.05 & 0.05 \\ 0.7 & 0 & 0.3 \\ 0.8 & 0 & 0.2 \end{bmatrix}$$

- There are three states: sleep (s), eat (e) and play (p)
- Each element $s_{i,j} \in S$ gives the probability of next state being j given that actual state is i

Simulation Matrix & Behavior

- $P(t) = [P_s(t) \ P_c(t) \ P_p(t)]$ gives the probability of each state for a given time t
- Hypothesis: initial state is s , then
 - $P(0) = [1 \ 0 \ 0]$
- Probability of next states are:
 - $P(1) = P(0) \cdot S = [0.9 \ 0.05 \ 0.05]$
 - $P(2) = P(1) \cdot S = [0.885 \ 0.045 \ 0.07]$
 - $P(3) = P(2) \cdot S = [0.884 \ 0.04425 \ 0.07175]$
- Probability at time n : $P(n) = P(n-1) \cdot S = P(0)S^n$



Markov Chain & Transition Matrix

$$P_i(t + dt) = P_i(t) \left[1 - \sum_{j \neq i} s_{i,j}(t)dt \right] + \sum_{j \neq i} P_j(t) s_{j,i} dt$$

$$\frac{P_i(t + dt) - P_i(t)}{dt} = -P_i(t) \sum_{j \neq i} s_{i,j}(t) + \sum_{j \neq i} P_j(t) s_{j,i}$$

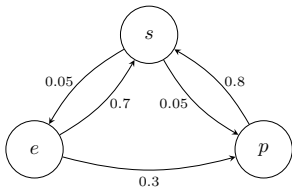
$$\frac{dP(t)}{dt} = M \cdot P(t)$$

- M is the transition matrix. Each $m_{i,j} \in M$ gives the rate with system passes from state i (at time t) to state j (at time $t + dt$)
 - $m_{i,j,i \neq j} = s_{i,j}$ and $m_{i,i} = -\sum_{j \neq i} s_{j,i}$



Markov chain & Transition Matrix

- The hamster

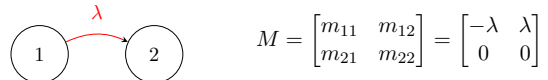


$$M = \begin{bmatrix} -0.1 & 0.05 & 0.05 \\ 0.7 & -1.0 & 0.3 \\ 0.8 & 0 & -0.8 \end{bmatrix}$$

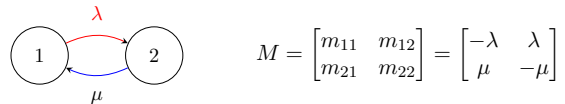


Markov chain & Transition Matrix

- One component without repair

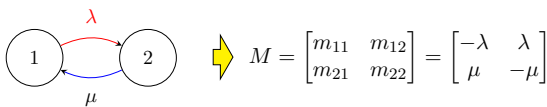


- One component with repair



State Transition Equations (STE)

- One component with repair



$$P_1 = \frac{\mu}{\lambda + \mu} \text{ and } P_2 = \frac{\lambda}{\lambda + \mu}$$

$$\begin{cases} -\lambda P_1 + \mu P_2 = 0 \\ \lambda P_1 - \mu P_2 = 0 \\ P_1 + P_2 = 1 \end{cases}$$



Reliability and STE

$$R(t) = \sum_{i \in \mathcal{T}} P_i(t)$$

$$R(t) = 1 - \sum_{i \in \mathcal{F}} P_i(t)$$

Assuming repair makes the item perfect, \mathcal{T} is the set of functioning states, \mathcal{F} is the set of failing states



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Digital Design for Reliability

How to design reliable processors on unreliable devices?



- Defect tolerance
- Fault tolerance
- Prevention
- Masking
- Detection
- Correction



Defect tolerance

Based on hardening the devices

- More strict design rules at mask-level
- More expensive manufacturing (area)

Based on programmability

- Defectuous parts of the circuit are isolated
- Defect-free parts are used to implement the target function

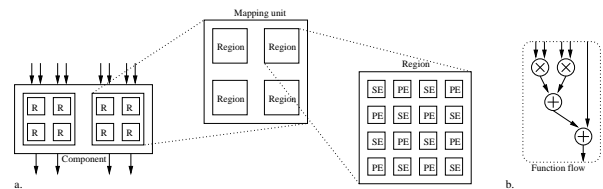
Based on coding

- Very popular for memories
- Information redundancy



Hierarchic Nanofabric

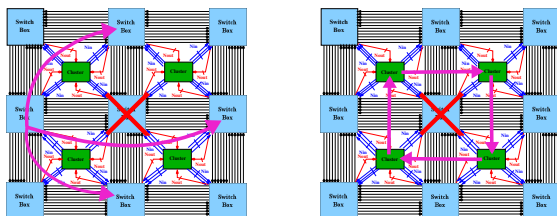
- Reconfiguration at a coarser grain
 - PEs can perform 8-bit arithmetic and logic operations
 - Tries to minimize time-consuming task of testing an mapping all of the nanofabric resources



SE= switch element, PE=processing element

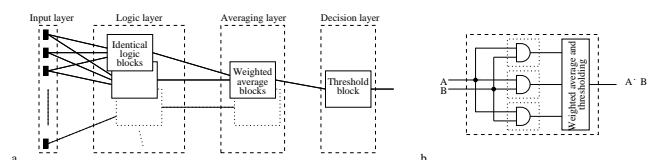


FPGA: additional connections

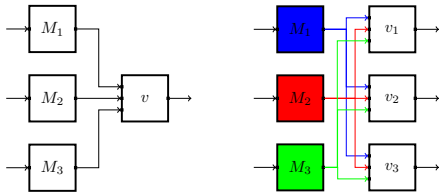


Multiple-valued Logic Approach

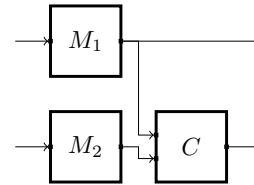
- Use of bit stream operators



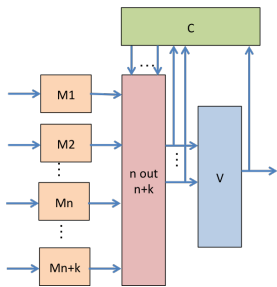
Triple Modular Redundancy



Duplication With Comparison



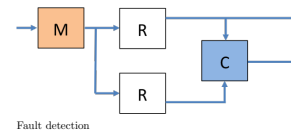
NMR with Spare



- n blocks are active at a time.
- The block C detects faulty blocks. It controls the action of the n -out- $n+k$ selector
- A faulty block is replaced by a spare one.

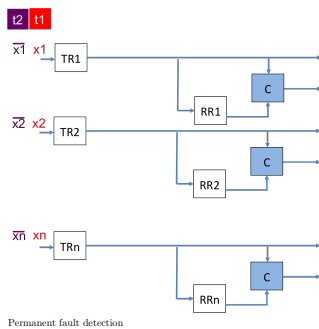
Time Redundancy & Recomputing

Transient faults: Duplication



Recomputing: Alternating Logic

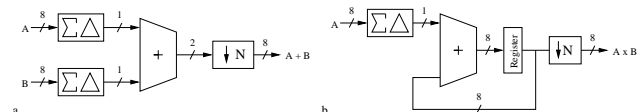
Useful for permanent faults



Time Redundancy

Sigma Delta Modulation Approach

- Use of bit stream operators



Information Redundancy

- Add redundant bits to the information representation
- Mainly used for memories (data storage)
 - Error correcting coding (ECC)
- Hardware/time redundancy can be viewed as information redundancy



Parity Coding

- We consider a n -bits code

- $k = n - 1$ bits of information
- 1 check bit

- Example:

- Even parity:
 $\vec{x} = 1010 \Rightarrow \vec{c} = 10100$
- Odd parity:
 $\vec{x} = 1010 \Rightarrow \vec{c} = 10101$

x_2	x_1	x_0	c_3	c_2	c_1	c_0
0	0	0	0	0	0	0
0	0	1	0	0	1	1
0	1	0	0	1	0	1
0	1	1	0	1	1	0
1	0	0	1	0	0	1
1	0	1	1	0	1	0
1	1	0	1	1	0	0
1	1	1	1	1	1	1

Even parity coding



(n, k) Linear Code Matrix Representation

$$\vec{c} = \vec{x} \cdot \mathbf{G}$$

- \vec{c} is the codeword
- \vec{x} is the information word
- \mathbf{G} generator matrix
 - The rows of \mathbf{G} are k vectors which are a basis of C .
 - \mathbf{G} has n columns.



Hamming Code

$$\vec{c} = \vec{x}\mathbf{G} = (1010) \begin{pmatrix} 1 & 1 & 0 & 1 & 0 & 0 & 0 \\ 1 & 0 & 1 & 0 & 1 & 0 & 0 \\ 0 & 1 & 1 & 0 & 0 & 1 & 0 \\ 1 & 1 & 1 & 0 & 0 & 0 & 1 \end{pmatrix} = (1011010)$$

Code (7,4):
generation matrix \mathbf{G} ,
syndrome matrix \mathbf{H}

$$\text{No error} \Rightarrow \vec{s} = \vec{c}\mathbf{H}^T = \vec{0}$$

$$\vec{s} = \vec{c}\mathbf{H}^T = (1011010) \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \\ 1 & 1 & 0 \\ 1 & 0 & 1 \\ 0 & 1 & 1 \\ 1 & 1 & 1 \end{pmatrix} = (000)$$

\mathbf{H} is in a lexicographic form

Error Vector	Syndrome $s = \mathbf{c}\mathbf{H}^T$
1000000	100
0100000	010
0010000	001
0001000	110
0000100	101
0000010	011
0000001	111



Hamming Code

$$\vec{c} = \vec{x}\mathbf{G} = (1010) \begin{pmatrix} 1 & 1 & 0 & 1 & 0 & 0 & 0 \\ 1 & 0 & 1 & 0 & 1 & 0 & 0 \\ 0 & 1 & 1 & 0 & 0 & 1 & 0 \\ 1 & 1 & 1 & 0 & 0 & 0 & 1 \end{pmatrix} = (1011010)$$

Code (7,4):
generation matrix \mathbf{G} ,
syndrome matrix \mathbf{H}

$$\text{No error} \Rightarrow \vec{s} = \vec{c}\mathbf{H}^T = \vec{0}$$

$$\vec{s} = \vec{c}\mathbf{H}^T = (101110) \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \\ 1 & 1 & 0 \\ 1 & 0 & 1 \\ 0 & 1 & 1 \\ 1 & 1 & 1 \end{pmatrix} = (101)$$

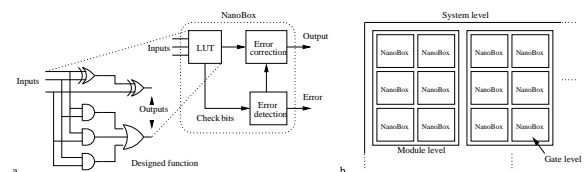
\mathbf{H} is in a lexicographic form

Error Vector	Syndrome $s = \mathbf{c}\mathbf{H}^T$
1000000	100
0100000	010
0010000	001
0001000	110
0000100	101
0000010	011
0000001	111



NanoBox Approach

- Dense regular structures with reconfigurable capabilities



Outline

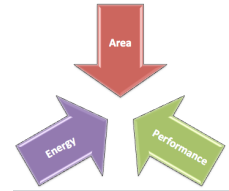
Dependability

- Introduction
- Deterministic models
- Probabilistic models

Fault and defect tolerance improvement

Fault tolerance assessment

Optimized Design of Processors



Optimized Design of Processors

How to get **optimized** design of **reliable** processors based on **unreliable** devices?



- Risk minimization
- More (than) Moore
- Fabless generalization

Reliability improvement
⇒ penalties !

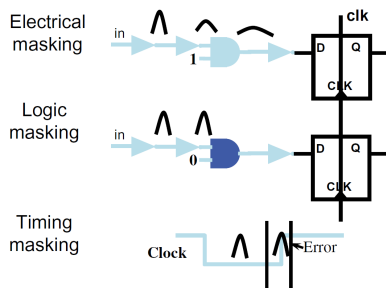
Fault Propagation



Propagation and Failure

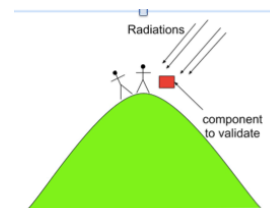


Masking Effects



⇒ Reliability assessment !

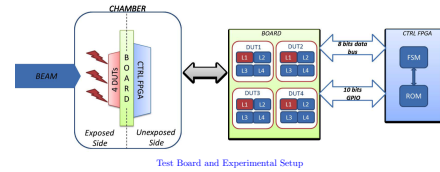
Hardware Fault Injection



Laser Fault Injection

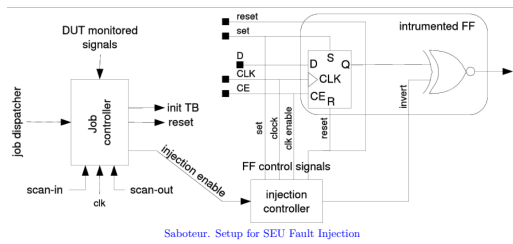


Heavy Ions Test on a μ Proc



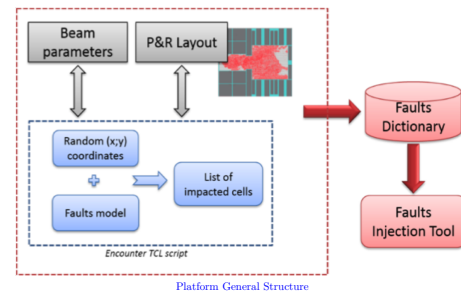
Alpha-particles irradiation for setup validation

Fault Injection: HW Emulation



Saboteur. Setup for SEU Fault Injection

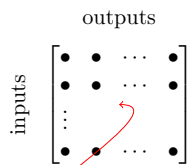
Fault Injection: Simulation



Platform General Structure

Probabilistic Transfer Matrix (PTM)

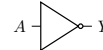
- A matrix that models the probability of output values according to the occurrence of input values and gate reliability.
- A fault-free gate is modeled by ideal transfer matrix (ITM).



probabilities of correct and incorrect outputs

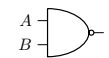
Examples

Logic gate NOT



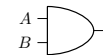
$$PTM = \begin{bmatrix} p_0 & q_0 \\ q_1 & p_1 \end{bmatrix} \quad ITM = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$

Logic gate NAND



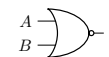
$$PTM = \begin{bmatrix} p_{00} & q_{00} \\ p_{01} & q_{01} \\ p_{10} & q_{10} \\ q_{11} & p_{11} \end{bmatrix} \quad ITM = \begin{bmatrix} 0 & 1 \\ 0 & 1 \\ 0 & 1 \\ 1 & 0 \end{bmatrix}$$

Logic gate AND



$$PTM = \begin{bmatrix} q_{00} & p_{00} \\ q_{01} & p_{01} \\ q_{10} & p_{10} \\ p_{11} & q_{11} \end{bmatrix} \quad ITM = \begin{bmatrix} 1 & 0 \\ 1 & 0 \\ 1 & 0 \\ 0 & 1 \end{bmatrix}$$

Logic gate NOR



$$PTM = \begin{bmatrix} p_{00} & q_{00} \\ q_{01} & p_{01} \\ q_{10} & p_{10} \\ q_{11} & p_{11} \end{bmatrix} \quad ITM = \begin{bmatrix} 0 & 1 \\ 1 & 0 \\ 1 & 0 \\ 1 & 0 \end{bmatrix}$$

Reliability ↔ PTM

Definition

$$R = \sum_{(i,j)|ITM(i,j)=1} p(j|i)p(i) = \sum_{(i,j)|ITM(i,j)=1} PTM(i,j)p(i) \quad (1)$$

Logic gate NAND

$$R = P\{00, 1\} + P\{01, 1\} + P\{10, 1\} + P\{11, 0\}$$

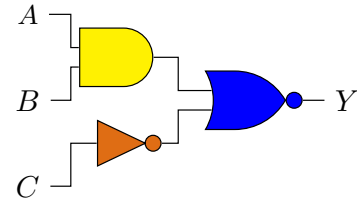
$$P_{AB} = \begin{bmatrix} a_0b_0 \\ a_0b_1 \\ a_1b_0 \\ a_1b_1 \end{bmatrix} \quad PTM_{NAND} = \begin{bmatrix} p_{00} & q_{00} \\ p_{01} & q_{01} \\ p_{10} & q_{10} \\ p_{11} & q_{11} \end{bmatrix} \quad ITM_{NAND} = \begin{bmatrix} 0 & 1 \\ 0 & 1 \\ 0 & 1 \\ 1 & 0 \end{bmatrix}$$

$$R = a_0b_0q_{00} + a_0b_1q_{01} + a_1b_0q_{10} + a_1b_1q_{11}$$



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Master Program

Example



$$p_{ij} = p \text{ and } q_{ij} = q \text{ for all } (i, j)$$



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Master Program

Parallel blocks: Kronecker Product

$$M_1 = \begin{bmatrix} q_{00} & p_{00} \\ q_{01} & p_{01} \\ q_{10} & p_{10} \\ q_{11} & p_{11} \end{bmatrix} \quad M_2 = \begin{bmatrix} p_0 & q_0 \\ q_1 & p_1 \end{bmatrix} \quad M_{L_1} = M_1 \otimes M_2$$

$$M_{L_1} = \begin{bmatrix} pq & q^2 & p^2 & pq \\ q^2 & pq & pq & p^2 \\ pq & q^2 & p^2 & pq \\ q^2 & pq & pq & p^2 \\ pq & q^2 & p^2 & pq \\ q^2 & pq & pq & p^2 \\ p^2 & pq & pq & q^2 \\ pq & p^2 & q^2 & pq \end{bmatrix}$$

$$p_{ij} = p \text{ and } q_{ij} = q^{i,j}$$



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Series blocks: Scalar Product

$$M_3 = \begin{bmatrix} p_{00} & q_{00} \\ q_{01} & p_{01} \\ q_{10} & p_{10} \\ q_{11} & p_{11} \end{bmatrix} \quad PTM_{circ} = M_{circ} = M_{L_1} \cdot M_3$$

$$\begin{bmatrix} 2p^2q + pq^2 + q^3 & p^3 + p^2q + 2pq^2 \\ p^2q + 3pq^2 & p^3 + 2p^2q + q^3 \\ 2p^2q + pq^2 + q^3 & p^3 + p^2q + 2pq^2 \\ p^2q + 3pq^2 & p^3 + 2p^2q + q^3 \\ 2p^2q + pq^2 + q^3 & p^3 + p^2q + 2pq^2 \\ p^2q + 3pq^2 & p^3 + 2p^2q + q^3 \\ p^3 + 2pq^2 + q^3 & 3p^2q + pq^2 \\ 2p^2q + pq^2 + q^3 & p^3 + p^2q + 2pq^2 \end{bmatrix}$$



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Master Program

Reliability Calculation

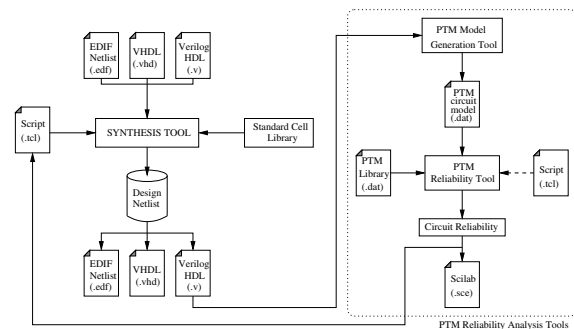
$$M_{circ} = \begin{bmatrix} 2p^2q + pq^2 + q^3 & p^3 + p^2q + 2pq^2 \\ p^2q + 3pq^2 & p^3 + 2p^2q + q^3 \\ 2p^2q + pq^2 + q^3 & p^3 + p^2q + 2pq^2 \\ p^2q + 3pq^2 & p^3 + 2p^2q + q^3 \\ 2p^2q + pq^2 + q^3 & p^3 + p^2q + 2pq^2 \\ p^2q + 3pq^2 & p^3 + 2p^2q + q^3 \\ p^3 + 2pq^2 + q^3 & 3p^2q + pq^2 \\ 2p^2q + pq^2 + q^3 & p^3 + p^2q + 2pq^2 \end{bmatrix} \quad ITM_{circ} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 1 & 0 \\ 0 & 1 \\ 1 & 0 \\ 0 & 1 \\ 1 & 0 \\ 1 & 0 \end{bmatrix}$$

$$R = a_0b_0c_0 (2p^2q + pq^2 + q^3) + a_0b_0c_1 (p^3 + 2p^2q + q^3) + a_0b_1c_0 (2p^2q + pq^2 + q^3) + a_0b_1c_1 (p^3 + 2p^2q + q^3) + a_1b_0c_0 (2p^2q + pq^2 + q^3) + a_1b_0c_1 (p^3 + 2p^2q + q^3) + a_1b_1c_0 (p^3 + 2pq^2 + q^3) + a_1b_1c_1 (2p^2q + pq^2 + q^3)$$



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Master Program

PTM Computing Flow

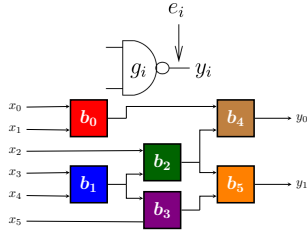


Lirida Alves de Barros-Naviner
Master Program

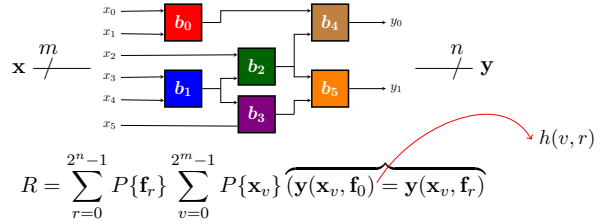
Probabilistic Binomial Reliability (PBR)

Fault Modelling

- $f_i = 1$ inverts expected g_i output
- Remark: a component c_i can be a simple gate g_i or a block of gates $b_i = 1$

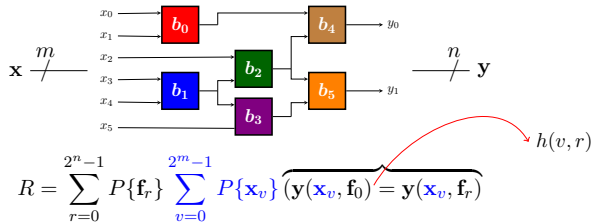


Reliability Calculation with PBR



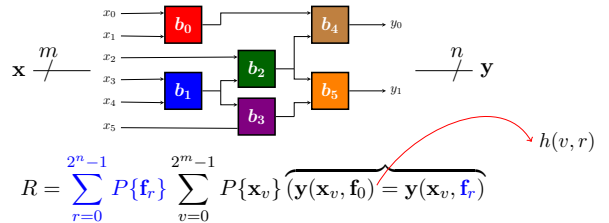
- Inputs relevance
- Technology & fault relevance
- Logical masking

Reliability Calculation with PBR



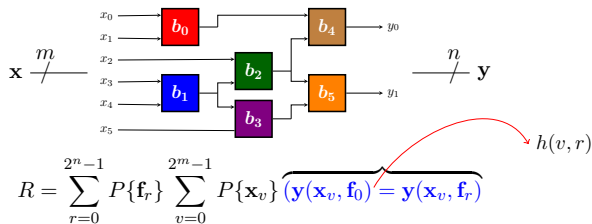
- Inputs relevance
- Technology & fault relevance
- Logical masking

Reliability Calculation with PBR



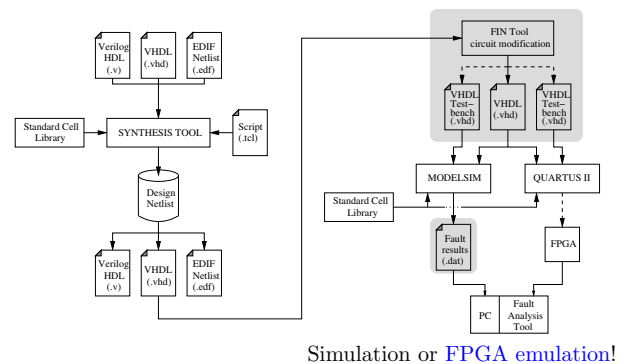
- Inputs relevance
- Technology & fault relevance
- Logical masking

Reliability Calculation with PBR



- Inputs relevance
- Technology & fault relevance
- Logical masking

PBR Computing Flow



Signal Probability Analysis (SPR)

- Fault prone signals s are in one of four different states
- The possible states and respective probabilities are represented in two 2 by 2 matrices

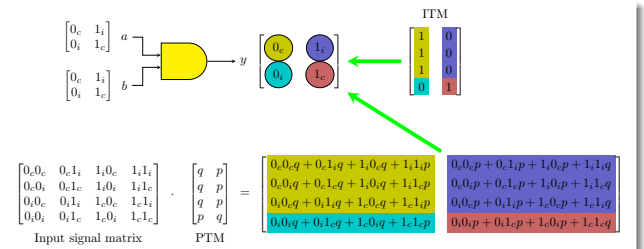
$$s = \begin{bmatrix} 0_c & 1_i \\ 0_i & 1_c \end{bmatrix} \text{ and } P\{s\} = \begin{bmatrix} P\{0_c\} & P\{1_i\} \\ P\{0_i\} & P\{1_c\} \end{bmatrix} \quad (2)$$

$$P\{0_c\} + P\{0_i\} + P\{1_i\} + P\{1_c\} = 1 \quad (3)$$

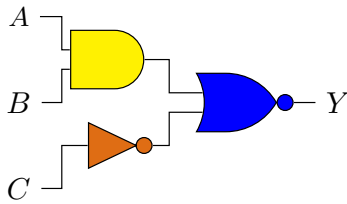
- The probability matrix $P(s)$ embeds the reliability information

$$R_s = P\{0_c\} + P\{1_c\} \quad (4)$$

Propagation of Signal Probabilities

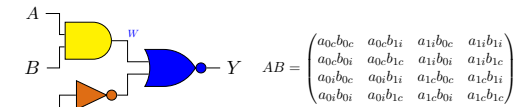


Example



$$p_{ij} = p \text{ and } q_{ij} = q \text{ for all } (i, j)$$

L1: Output of Gate NAND

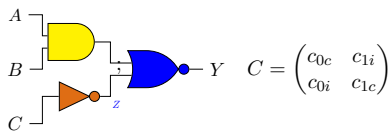


$$PTM = \begin{pmatrix} a_{0c}b_{0c}q + a_{0c}b_{1i}q + a_{1i}b_{0c}q + a_{1i}b_{1i}q & a_{0c}b_{0c}p + a_{0c}b_{1i}p + a_{1i}b_{0c}p + a_{1i}b_{1i}p \\ a_{0c}b_{0i}q + a_{0c}b_{1c}q + a_{1i}b_{0i}q + a_{1i}b_{1c}q & a_{0c}b_{0i}p + a_{0c}b_{1c}p + a_{1i}b_{0i}p + a_{1i}b_{1c}p \\ a_{0i}b_{0c}q + a_{0i}b_{1i}q + a_{1c}b_{0c}q + a_{1c}b_{1i}q & a_{0i}b_{0c}p + a_{0i}b_{1i}p + a_{1c}b_{0c}p + a_{1c}b_{1i}p \\ a_{0i}b_{0i}q + a_{0i}b_{1c}q + a_{1c}b_{0i}q + a_{1c}b_{1c}q & a_{0i}b_{0i}p + a_{0i}b_{1c}p + a_{1c}b_{0i}p + a_{1c}b_{1c}p \end{pmatrix}$$

$$\begin{aligned} w_{0c} &= a_{0c}b_{0c}q + a_{0c}b_{1i}q + a_{0c}b_{1c}q + a_{0c}b_{1i}q + a_{0i}b_{0c}q + a_{0i}b_{1i}q + a_{1c}b_{0c}q + a_{1c}b_{1i}q + a_{1c}b_{0i}q + a_{1c}b_{1c}q + a_{1i}b_{0c}q + a_{1i}b_{1i}q \\ w_{0i} &= a_{0i}b_{0i}q + a_{0i}b_{1c}q + a_{1c}b_{0i}q + a_{1c}b_{1c}q \\ w_{1c} &= a_{0i}b_{0c}p + a_{0i}b_{1i}p + a_{1c}b_{0c}p + a_{1c}b_{1i}p \\ w_{1i} &= a_{0c}b_{0c}p + a_{0c}b_{1i}p + a_{0c}b_{1c}p + a_{0i}b_{0c}p + a_{0i}b_{1i}p + a_{1c}b_{0c}p + a_{1c}b_{1i}p + a_{1i}b_{0c}p + a_{1i}b_{1i}p \end{aligned}$$

$$W = \begin{pmatrix} w_{0c} & w_{1i} \\ w_{0i} & w_{1c} \end{pmatrix}$$

L1: Output of Gate NOT

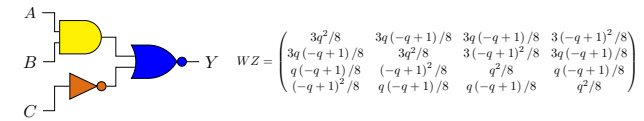


$$PTM = \begin{pmatrix} c_{0c}p + c_{1i}q & c_{0c}q + c_{1i}p \\ c_{0i}p + c_{1c}q & c_{0i}q + c_{1c}p \end{pmatrix}$$

$$\begin{aligned} z_{0c} &= c_{0i}p + c_{1c}q \\ z_{0i} &= c_{0c}p + c_{1i}q \\ z_{1c} &= c_{0c}q + c_{1i}p \\ z_{1i} &= c_{0i}q + c_{1c}p \end{aligned}$$

$$Z = \begin{pmatrix} c_{0i}p + c_{1c}q & c_{0i}q + c_{1c}p \\ c_{0c}p + c_{1i}q & c_{0c}q + c_{1i}p \end{pmatrix}$$

L2: Output of Gate NOR

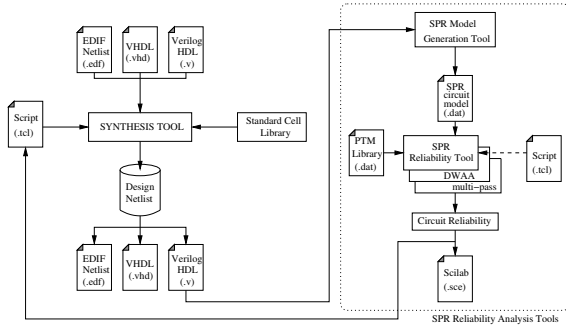


$$PTM = \begin{pmatrix} \frac{3q}{8}q^2 + \frac{3q^2}{4}(-q+1) + \frac{3q}{8}(-q+1)^2 & \frac{3q}{8}q(-q+1) + \frac{3q}{8}(-q+1)^2 + \frac{3q}{8}(-q+1) \\ \frac{3q}{8}q(-q+1) + \frac{3q}{8}(-q+1)^2 + \frac{3q}{8}(-q+1) & \frac{3q}{8}q^2 + \frac{3q}{8}q(-q+1) + \frac{3q}{8}(-q+1)^2 + \frac{3q}{8}(-q+1) \\ \frac{3q}{8}q^2 + \frac{3q}{8}q(-q+1) + \frac{3q}{8}(-q+1)^2 & \frac{3q}{8}q(-q+1) + \frac{3q}{8}(-q+1)^2 + \frac{3q}{8}(-q+1) \\ \frac{3q}{8}q(-q+1) + \frac{3q}{8}(-q+1)^2 + \frac{3q}{8}(-q+1) & \frac{3q}{8}q^2 + \frac{3q}{8}q(-q+1) + \frac{3q}{8}(-q+1)^2 + \frac{3q}{8}(-q+1) \end{pmatrix}$$

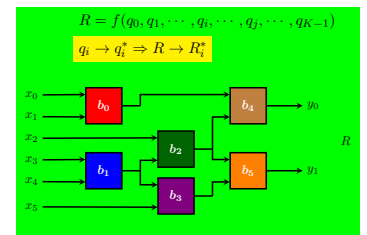
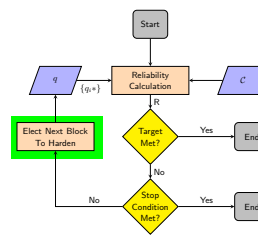
$$\begin{aligned} y_{0c} &= \frac{5q^2}{8} + \frac{3q^2}{4}(-q+1) + q(-q+1)^2 + \frac{1}{8}(-q+1)^3 \\ y_{0i} &= \frac{3q}{8}q(-q+1) + \frac{3q}{8}(-q+1)^2 \\ y_{1c} &= \frac{3q}{8}q^2 + \frac{3q}{8}q(-q+1) + \frac{3}{8}(-q+1)^3 \\ y_{1i} &= \frac{9q^2}{8}(-q+1) + \frac{7q}{8}(-q+1)^2 + \frac{1}{2}(-q+1)^3 \end{aligned}$$

$$Y = \begin{pmatrix} y_{0c} & y_{1i} \\ y_{0i} & y_{1c} \end{pmatrix}$$

SPR Computing Flow

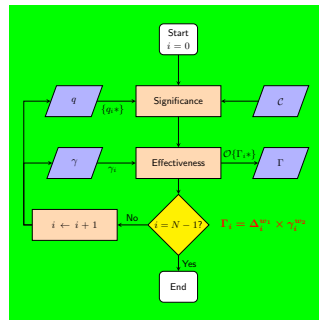
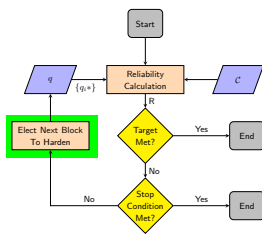


Selective Hardening



- Sensitivity to reliability change: $\sigma_i = \partial R / \partial q_i$
- Impact of reliability improvement $q_i \rightarrow q_i^*$: $\Delta_i = R_i^* - R$
- Easiness to harden: $\gamma = f(A, P, T)$

Selective Hardening



- New partial ordering is needed after hardening a block

Conclusions

- Reliability issues and challenges
- Need of **cost-effective** fault tolerant architectures
- Need of **efficient** assessment approaches
- Main issues of reliability assessment approaches
 - Scalability: accuracy, complexity
 - Design flow integration

